Sub. Code 23VSD1C1

B.Voc. DEGREE EXAMINATION, APRIL 2024

First Semester

Software Development

FUNDAMENTALS OF C PROGRAMMING

(CBCS - 2023 onwards)

Time: 3 Hours Maximum: 75 Marks

Part A $(10 \times 2 = 20)$

Answer all questions.

- 1. List out any four keywords in C program.
- 2. What is operators?
- 3. Write a for loop to print from 10 to 1.
- 4. Write a if else statement syntax with example program.
- 5. How do character array is declared?
- 6. Define strings.
- 7. What is an function prototype?
- 8. Define bit fields.
- 9. What is pointer in C program?
- 10. What is the purpose of ftell ()?

Part B $(5 \times 5 = 25)$

Answer all questions, choosing either (a) or (b).

11. (a) Discuss in detail about important features of C language.

Or

- (b) Write a C program to print the factorial of a given number.
- 12. (a) Explain about do-while statement with example program.

Or

- (b) How do you reading and writing a character from keyboard? Give example program.
- 13. (a) Explain about dynamic arrays with example.

Or

- (b) How do you declaration and initialization of string variables with example program?
- 14. (a) Write a short notes on user defined functions.

Or

- (b) Explain about array of structures.
- 15. (a) Explain about pointer increments and scale factors.

Or

(b) Write a short note on opening and closing file.

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Part C $(3 \times 10 = 30)$

Answer any **three** questions.

- 16. Briefly explain about any five operators in C program with example.
- 17. Describe in detail about decision making and branching with example program.
- 18. Explain about string handling functions with example program.
- 19. Explain about all types of arguments and return values.

20. Discuss in detail about pointers and structures.

Sub. Code 23VSDA1

B.Voc. DEGREE EXAMINATION, APRIL 2024

Software Development

Allied – FUNDAMENTALS OF DIGITAL COMPUTERS AND PROGRAMMING

(CBCS - 2023 onwards)

Time: 3 Hours Maximum: 75 Marks

Part A $(10 \times 2 = 20)$

Answer all questions.

- 1. What are the types of number systems?
- 2. Define hardware and software.
- 3. Write the Boolean laws.
- 4. Define demultiplexers.
- 5. What is decoder?
- 6. Define binary number system.
- 7. What are the unsigned binary number?
- 8. Define flip-flop.
- 9. What is an algorithms?
- 10. Define flow charts.

Part B

 $(5 \times 5 = 25)$

Answer all questions choosing either (a) or (b).

11. (a) Write an technical evolution number system.

Or

- (b) Describe in detail about octal number system.
- 12. (a) Explain about the Karnaugh simplifications.

Or

- (b) Disucss in detail about NAND and NOR implementation.
- 13. (a) Write a short note party generator checkers.

Or

- (b) Explain about read only memory.
- 14. (a) Describe about the 2's complement arithmetic.

Or

- (b) Illustrate with arithmetic logic unit.
- 15. (a) How to develop algorithms for solving simple problems?

Or

(b) Explain about advantages of flowcharts.

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Part C $(3 \times 10 = 30)$

Answer any **three** questions.

- 16. Briefly explain about the gray code.
- 17. Illustrate sum of product method with neat diagram.
- 18. Explain about encoder with neat diagram.
- 19. Disucss in detail about clocked RS flip-flop.
- 20. Describe in detail about flowcharts for selection and iterative programming structures.

Sub. Code 23VSD2C1

B.Voc. DEGREE EXAMINATION, APRIL 2024

Second Semester

Software Development

WEB TECHNOLOGY

(CBCS - 2023 onwards)

Time: 3 Hours Maximum: 75 Marks

Part A $(10 \times 2 = 20)$

Answer **all** the questions.

- 1. Define URL.
- 2. State about DNS.
- 3. What is Dynamic HTML?
- 4. Mention the basic tags in HTML.
- 5. What is Inline Style?
- 6. Write the steps to create CSS style sheets.
- 7. Define function in Java script.
- 8. What is meant by scripting language?
- 9. Distinguish server side and client side scripting.
- 10. Define document write and written.

Part B

 $(5 \times 5 = 25)$

Answer all the questions, choosing either (a) or (b).

11. (a) Narrate the hardware and software requirements for Web Server.

Or

- (b) Differentiate static web page and dynamic web page.
- 12. (a) Illustrate how to handle images using HTML.

Or

- (b) Write a HTML code for which represents the score of a Hockey game games in which the team names have their respective team colors. The score of the leading/winning team should appear larger and in a different font than the losing team.
- 13. (a) Elucidate the Font and text element properties and values used in CSS.

Or

(b) Write an HTML document to display the following title as per the given description using CSS:

Title: "Ministry of Human Resource and Development (MHRD)"

Font Name: Cooper Black, Style: Bold Italics, Color: Green

14. (a) Explain about control structures in JavaScript.

Or

(b) Write a Java script program to create user registration form.

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15. (a) Write a JavaScript to find factorial of a number.

Or

(b) Narrate How to integrate XML with database? Explain with examples.

Part C $(3 \times 10 = 30)$

Answer any **three** questions.

- 16. Illustrate about (a) WWW (b) HTTP (c) DNS (d) ISP with suitable example.
- 17. Explain about tables and formatting Forms in HTML
- 18. Elucidate the objectives of using Cascading style sheet? Briefly explain about linking of external Style sheets and fixing the backgrounds..
- 19. Write a JavaScript code which checks the contents entered in a forms text element. If the text entered is in the lower cases convert to upper case.
- 20. Discuss about structuring of XML document using schema and DTD with suitable example.

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Sub. Code 23VSDA2

B.Voc. DEGREE EXAMINATION, APRIL 2024

Software Development

Allied — OPERATIONS RESEARCH

(CBCS - 2023 onwards)

Time: 3 Hours Maximum: 75 Marks

Part A $(10 \times 2 = 20)$

Answer all the questions.

- 1. Define Operations Research.
- 2. List the two features of OR.
- 3. Write a note on LPP.
- 4. State about slack variable.
- 5. What is the use of Hungarian Method?
- 6. Define the objective of the travelling sales man problem.
- 7. Define degeneracy in a transportation problem.
- 8. Mention about unbalanced transportation problem.
- 9. State about event slack in PERT/CPM.
- 10. Define Forward Pass computation Method.

Part B

 $(5 \times 5 = 25)$

Answer all the questions, choosing either (a) or (b).

11. (a) Illustrate the limitations of Simplex method.

Or

- (b) Elucidate the scope of Operations Research.
- 12. (a) Solve the following LPP using Graphical method $\text{Maximize } Z = 3x_1 + 2x_2$

Subject to the constraints

$$-2x_1+x_2 \le 1$$
, $x_1 \le 2$, $x_1+x_2 \le 3$ and x_1 , $x_2 \ge 0$.

Or

- (b) Narrate the procedure for forming a LPP method.
- 13. (a) Elucidate the mathematical formulation of assignment problem.

Or

- (b) Describe about the Vogel's Approximation Method.
- 14. (a) Illustrate about initial feasible solution.

Or

- (b) Elucidate briefly about Degeneracy in TP.
- 15. (a) Differentiate PERT and CPM.

Or

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(b) An assembly is to be made from two parts *X* and *Y*. Both parts must be turned on a lathe. *Y* must be polished whereas *X* need not be polished. The sequence of activities, together with their predecessors, is given below.

Activity	Description	Predecessor Activity
A	Open work order	_
В	Get material for X	A
\mathbf{C}	Get material for Y	A
D	Turn X on lathe	В
E	Turn Y on lathe	В, С
\mathbf{F}	Polish Y	E
G	Assemble X and Y	D, F
H	Pack	G

Draw a network diagram of activities for the project.

Part C
$$(3 \times 10 = 30)$$

Answer any **three** questions.

- 16. Explain the various phases in study of Operation Research.
- 17. Solve the following linear programming problem by-using two-phase simplex method, Maximize $Z=5x_1+8x_2$ Subject to the constraints $3x_1+2x_2\geq 3, x_1+4x_2\geq 4, x_1+x_2\geq 5$ and $x_1,x_2\geq 0$.
- 18. Find the transportation cost for the following by using row-minima method.

	A	В	\mathbf{C}	D	\mathbf{E}	\mathbf{F}	G	Supply
A	5	6	4	3	7	5	4	7000
В	9	4	3	4	3	2	1	4000
\mathbf{C}	8	4	2	5	4	8	3	10000

Demand 1500 2000 4500 4000 2500 3500 3000

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19. Find the optimum solution to the Transportation problem supply and demand and cost elements are

Warehouse

Factory	W1	W2	W3	W4	Supply
F1	15	25	45	5	6
F2	65	5	35	55	9
F3	35	3	65	15	16
Demand	15	8	7	14	

20. Describe about Rules for AOA and AON Network Construction.